

Boys & Girls Club of Greater Nashua Youth Technology Policy
Updated December 2023

Responsible Use of Technology Policy

Club Member Usage:

Before a member is allowed to use Club technology equipment or their personal device, both the member and his/her parent/guardian will need to read and sign the Technology Acceptable Use Policy and return it to the Club. Under the Technology Acceptable Use Policy, the following relevant principles shall apply:

Club devices shall include any and all Club-owned existing and/or emerging technologies and devices that can take photographs, play, and record audio or video, input text, upload and download content and/or media and transmit or receive messages or images.

Personally owned devices shall include any and all member-owned existing and/or emerging technologies and devices that can take photographs, play and record audio or video, input text, upload and download content and/or media and transmit or receive messages or images.

Club purposes shall include program activities, career development, communication with experts and/or Club peer members, homework, and Club activities. Members are expected to act responsibly and thoughtfully when using technology resources. Members bear the burden of responsibility to inquire with staff when they are unsure of the permissibility of a particular use of technology prior to engaging in its use.

Authorized use: Club devices and personally owned devices are permitted for use during approved Club times for Club purposes and in approved locations only. The Club expressly prohibits the use of Club devices or personally owned devices in locker rooms, restrooms, and other areas where there is an expectation of privacy.

Approved Locations:

- Early Learning Center: There will be no need for use of personal technology in the Early Learning Center.
- Clubhouse: When deemed appropriate by staff members only (ex: to play a structured game that involves the usage of a personal device).
- Teen Center: The only personal device allowed is a cell phone, which must be used in the gamesroom.

Appropriate use: Members may not use any technology to harass, threaten, demean, humiliate, intimidate, embarrass, or annoy their peers or others in their community. Any inappropriate use of a Club or personally owned device, as determined by Club staff, can lead to disciplinary action including but not limited to confiscation of the device, immediate suspension from the Club, termination of membership or other disciplinary actions determined to be appropriate to the Club's existing disciplinary policies including, if applicable, referral to local law enforcement.

Monitoring and inspection: Boys & Girls Club of Greater Nashua reserves the right to monitor,

inspect, copy, and review any personally owned device that is brought to the Club. Parents/guardians will be notified before such an inspection takes place and may be present, at their choice, during the inspection. Parents/guardians may refuse to allow such inspections. If so, the member may be barred from bringing personally owned devices to the Club in the future.

Loss and damage: Members are responsible for keeping devices with them at all times. Staff are not responsible for the security and condition of the member's personal device. Furthermore, the Club is not liable for the loss, damage, misuse, or theft of any personally owned device brought to the Club.

Any inappropriate or unauthorized use of a Club or personally owned device, as determined by Club staff, can lead to disciplinary action including but not limited to confiscation of the device, immediate suspension from the Club, termination of membership or other disciplinary actions determined to be appropriate to the Club's existing disciplinary policies, including, if applicable, referral to local law enforcement.

Members must be aware of the appropriateness of communications when using Club or personally owned devices. Inappropriate communication is prohibited in any public or private messages, as well as material posted online. Inappropriate communication includes but is not limited to the following:

- Obscene, profane, lewd, vulgar, rude, inflammatory, threatening, or disrespectful language or images typed, posted, or spoken by members;
- Information that could cause damage to an individual or the Club community or create the danger of disruption of the Club environment;
- Personal attacks, including prejudicial or discriminatory attacks;
- Harassment (persistently acting in a manner that distresses or annoys another person) or stalking of others;
- Knowingly or recklessly posting false or defamatory information about a person or organization; or
- Communication that promotes the destruction of property, including the acquisition or creation of weapons or other destructive devices.

If a member is told to stop sending communications, that member must cease the activity immediately.

Cyberbullying: Members may not utilize any technology to harass, threaten, demean, humiliate, intimidate, embarrass, or annoy their peers or others in their community. This behavior is cyberbullying, which is defined as bullying that takes place using emerging technologies and devices. Any cyberbullying that is determined to disrupt the safety and/or well-being of the Club, Club members, Club staff or community is subject to disciplinary action.

Examples of cyberbullying include, but are not limited to:

- Harassing, threatening or hurtful text messages, emails, or comments on social media.

- Rumors sent by email or posted on social networking sites.
- Embarrassing pictures, videos, websites, or fake profiles.

Members may not attempt to gain unauthorized access to the Club's network, or to any other computer system through the Club's network. This includes attempting to log in through another person's account or accessing another person's files. Members may not use the Club's network to engage in any illegal act, including, but not limited to, arranging for the purchase or sale of alcohol, tobacco, or other drugs; engaging in criminal activity; or threatening the safety of another person. Members may not make deliberate attempts to disrupt the computer system or destroy data by spreading computer viruses.

Monitoring and inspection: Boys & Girls Club of Greater Nashua reserves the right to monitor, inspect, copy, and review files stored on Club-owned devices or networks. In addition, Boys & Girls Club of Greater Nashua reserves the right to inspect and/or review personally owned devices that are brought to the Club.

Parents/guardians will be notified before such an inspection takes place and may be present, at their choice, during the inspection. Parents/guardians may refuse to allow such inspections, but the member may be barred from bringing personally owned devices to the Club in the future.

Internet access: Personally owned devices used at the Club must access the internet via the Club's content-filtered wireless network and are not permitted to directly connect to the internet through a phone network or other content service provider. Boys & Girls Club of Greater Nashua reserves the right to monitor communication and internet traffic, and to manage, open or close access to specific online websites, portals, networks, or other services. Members must follow Club procedures to access the Club's internet service.

Loss and damage: Members are responsible for keeping their personal device(s) with them at all times. Staff are not responsible for the security and/or condition of the member's personal device. Furthermore, the Club shall not be liable for the loss, damage, misuse, or theft of any personally owned device brought to the Club.

Parental notification and responsibility: While the Boys & Girls Club of Greater Nashua Technology Acceptable Use Policy restricts the access of inappropriate material, supervision of internet usage might not always be possible. Due to the wide range of material available on the internet, some material might not fit the particular values of members and/or their families. Because of this, it is not considered practical for Boys & Girls Club of Greater Nashua to monitor and enforce a wide range of social values in student use of the internet. If parents/guardians do not want members to access information beyond the scope of the Technology Acceptable Use Policy, they should instruct members not to access such materials.

Digital citizenship: Club members shall conduct themselves online in a manner that is aligned with the Boys & Girls Club of Greater Nashua Code of Conduct. The same rules and guidelines members are expected to follow offline, shall also be followed when online. Should a member behave online in a manner that violates the Boys & Girls Club of Greater Nashua Code of Conduct, that member shall face the same discipline policy and actions they would if their

behavior had happened within the physical Club environment.

Club-owned-and-operated technology: Members are expected to follow the same rules and guidelines when using Club-owned technology. Club technology and systems are the property of the Club, are intended to be used for Club purposes and are to be used during approved times with appropriate supervision. Club members shall never access or use Club technology or systems without prior approval.

Digital citizenship and technology safety training: All members who wish to use a Boys & Girls Club device or equipment will be required to successfully complete a BGCA-provided digital citizenship and technology safety training. This training is required for all members annually.

Technology Usage:

Club members will not be allowed to use their personal devices unless deemed appropriate by a staff member. If a Club member is using their personal device during an unauthorized time, they will be asked by a staff member to put it away. If they refuse to put it away, a parent/guardian will be notified of the situation, the device will be confiscated by a staff member and brought to the front office until pick up. If the Club member continues to refuse to hand over their device to staff, it can result in a loss of program privileges and further disciplinary actions including suspension from the program.

List of Approved Websites:

- Code
 - Scratch.mit.edu
 - Code.org
 - Codecombat.com
 - Arcade.makecode.com
 - Codehs.com
 - Code.irobot.com
 - Vidcode.com
- Music
 - Buttonbass.com
 - Incredibox.com
 - Patatap.com
 - Sampulator.com
 - Soundtrap.com
 - Musiclab.chromeexperiments.com
- Graphic Design
 - Canva.com
 - Picsart.com

- [Weavesilk.com](https://weavesilk.com)
- [Graffiti-empire.com](https://graffiti-empire.com)
- [Piskleapp.com](https://piskleapp.com)
- [Bomomo.com](https://bomomo.com)
- [Flamingtext.com](https://flamingtext.com)
- Animation & Film
 - [Wickeditor.com](https://wickeditor.com)
 - [Storyboardthat.com](https://storyboardthat.com)
 - [Brush.ninja](https://brush.ninja)
 - [Capcut.com](https://capcut.com)
- Photography
 - [Photopea.com](https://photopea.com)
 - [Pixir.com](https://pixir.com)
 - [Fotor.com](https://fotor.com)
- Web Design
 - [Webflow.com](https://webflow.com)
 - [Wix.com](https://wix.com)
 - [Wordpress.com](https://wordpress.com)
- 3d Design & Video Games
 - [Tinkercard.com](https://tinkercard.com)
 - [Vectary.com](https://vectary.com)
 - [Stephaneginier.com/sculptgl/4flowlab.io](https://stephaneginier.com/sculptgl/4flowlab.io)
 - [Gdevelop.io](https://gdevelop.io)
- Other
 - [MyFuture.net](https://myfuture.net)